

Multiple Kinds Of Activities To Promote: ACTIVE LEARNING

	GETTING INFORMATION & IDEAS	EXPERIENCE		REFLECTIVE DIALOGUE, with:	
		"Doing"	"Observing"	Self	Others
DIRECT	<ul style="list-style-type: none"> • Original data • Original sources 	<ul style="list-style-type: none"> • Real Doing, in authentic settings 	<ul style="list-style-type: none"> • Direct observation of phenomena 	<ul style="list-style-type: none"> • Reflective thinking • Journaling 	<ul style="list-style-type: none"> • Live dialogue (in or out of class)
INDIRECT, VICARIOUS	<ul style="list-style-type: none"> • Secondary data and sources • Lectures, textbooks 	<ul style="list-style-type: none"> • Case studies • Gaming, Simulations • Role play 	<ul style="list-style-type: none"> • Stories (can be accessed via: film, literature, oral history) 		
ONLINE	<ul style="list-style-type: none"> • Course website • Internet 	<ul style="list-style-type: none"> • Teacher can assign students to "directly experience" ... • Students can engage in "indirect" kinds of experience online 		<ul style="list-style-type: none"> • Students can reflect, and then engage in various kinds of dialogue online. 	